

AMERICAN LACROSSE
LEAGUE

2013

RULES CLINIC

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**2012-2013 NCAA RULES GOVERN all
American Lacrosse League Games
unless specifically modified
2013 Club Rule changes:**

- 1- no “tape” or stringing provisions to ANY cross**
- 2- ball returning to defensive half of field due to offense - 30 second count...ball must have been in box and now must stay**
- 3- goalies get a 5 second count on clears and shots**
- 4- no constraints on number in offensive/defensive quadrants during man down**
- 5- no “timer is on” warning for stalling**
- 6- no accumulation of pre-whistle face-off violations**
- 7- enlarged substitution box is not required but used if marked on the field**
- 8- All procedures for restarting play have been adopted by the ALL**
- 9- Flag down play continues everywhere on field**

2013 Points of Emphasis

- NCAA field mechanics are to be used at all games unless specified
- Sportsmanship - officials are encouraged to use all rules and strictly enforce and/or penalize unsportsmanlike behavior
- Obscene language and/or racial/sexual epithets are penalized - a minimum of 2 minutes non-releasable should be used except for language, racial/sexual epithets - 3 minutes expulsion
- “Contact to the head” rules are in effect. 1-3 non-releasable
- Strictly enforce delay of game penalty (rule 6 - section 6, par f-7). Minimum of 6 balls must be on each end line prior to the start of each period
- When equipment is worn, it must be worn properly
- Random stick checks 9 (rule 4, par 29) - 1/half
- **SEVERE** penalties and penalties in excess of 1 minute by

American Lacrosse League

Rules

Time Factors: 20 minute running time periods.

Exceptions are: the clock stops on all whistles during the last 3 minutes of the fourth period and when there is an undue delay in retrieving an out of bounds ball. Failure to have an adequate supply of balls should result in a penalty. **Sudden Victory overtime periods are 4 minutes stopped clock.**

Field dimensions: Width can be 53 to 60 yards. Limit lines and the 4 inch box at the center of the field are **not** required. Lines on the sides of the attack areas **are** required, but do not have to be solid. All other dimensions and lines must be as per NCAA rules unless a written waiver from the ALL.

Face-offs: NCAA rules apply except for contrasting tape. **Face off man does not have to leave the field for a pre face off technical violation. No accruing of pre whistle violations.**

Penalty Time: **Penalty time does not start until the whistle is blown to restart play. The penalty clock shall stop when the whistle blows to stop play.** Penalty time for personal fouls is releasable as per NCAA rules when a goal is scored unless it is listed as being non-releasable in Rule 5-10 of the NCAA Rules

Time-outs: **Live ball time-outs** can be called with the ball **ANYWHERE** on the field. **Game time stops!!**

Substitution: No horn, done **on the fly** and through the scorers table area, except after a goal is scored

Restart: VERY QUICK restart, except **goalie** gets 5 seconds when he has **legitimately** chased a shot or **involved in a clear**. When there is a served time penalty, restart after foul is signaled to scorers table and ball is set. Ball can restart in crease or defensive box. **5 yard no contact rule in effect.**

Advancing the ball: 30 second count is not used unless it is clear that the clearing team is not making an attempt to advance the ball. A 30-second count should then follow a clear warning to “advance the ball”. Stalling can be called (see Rule 6, Section 11b). **The NCAA “box” is used.**

Flag down: continue play when loose until defense picks up ball, score, out of bounds, etc. **even if out of offensive box**

Ball returning to the defensive half once in the box by the attacking team: initiates a 30-second count. Once in the box, the ball must stay in the box.

NO Automatic stall warning at end of 4th period (team that is ahead): A team **does not** have to “get it in” unless they are stalling. Once in, they must **keep it in**, and must be informed. If they are being played closely, they could keep it out of the “box” the entire 2 minutes. The **NCAA “box” is used, not side line to side line.**

If the ball is in the attach area and the team in possession is not making an attempt to score,

“ ”

Long sticks: The allowable number of long sticks on the field is **six (6)** **Dimensions:** Head width not less than **six 6 “**. **Two (2) stick checks per game. No shooting string rules, no tape rules.**

Random stick check: This is used, but personal equipment is not checked. Player serves penalty time.

Coaches request: Can ask for stick check, but not a check of personal equipment.

Uniforms: Every attempt will be made to have matching uniforms including helmets. Teams should not be penalized for non-compliance.

Equipment: Palms of gloves **can be cut out**. Arm pads, shoulder pads, and mouthpieces are **not** required. **If a mouthpiece is attached to the helmet, it must be worn**. Shoulder pads cannot be altered even though they are not required.

Maligning an Official: results in an **unsportsman like conduct penalty**. **A second by the same person results in a game ejection**. **If the initial penalty time has not started, additional penalty time should not be assessed, only the ejection**.

Expulsion from game: Officials **must report** to their assignor, the **name** and the **number** of any **player expelled** from a game for using racial epithets, receiving two maligning of officials fouls, or violating Section 13 of Rule 5(Fighting). The assignor reports this information to the league.

Obscene language: **Minimum of two minutes.** The penalty time is **non-releasable.**

Dive rule: *NCAA dive rule* is **NOT USED.** Our rule is simple: a goal is disallowed only when an offensive player is in the crease **BEFORE** the ball crosses the goal line.

Hits to the head: focus should be placed on any hits to the head. These must be penalized as per NCAA guidelines. (1-3 non-releasable)

Flagrant misconduct: including but not limited to assaulting an opponent or official, racial epithets, continued or repeated striking of an opponent should be penalized with a minimum of a **three minute non-releasable penalty and game ejection.** Written notification to the assignor must be made within 48 hours and include player name and number.

Penalized Players: may be substituted for immediately in the penalty box but may not enter the field of play until penalty time has expired. Entry into the game of the penalized player would constitute **unsportsmanlike conduct.**

SLOA OFFICIALS

Procedures

- **Check Arbiter** for last minute changes 2 hours prior to game
- Arrive to game site **20 minutes** prior to scheduled start. When the officials arrive, there shall be a **pre-game meeting between the officials and a representative from each team.** The team representatives should get the officials' names and confirm that they are in proper uniform. All of their uniforms must match. During the meeting the specific aspects of the League Rules modifications and any special field conditions are to be discussed.
- Referee should have a **copy of the long rules**

- **Conduct Pre-game coin toss** and determination of choice of goals and side to defend
- Rules and points of emphasis should be discussed with team reps at this time
- At specified starting times have teams **“line-up”** for hand shake and move to respective positions.
- **Trail official is asked to “police” the substitution box.** Flagrant misuse of substitution privileges to gain an advantage must be called. **“A clean box is a happy box”**

Every effort is being made to have games start on time. The team that causes a delay in the start of the game is responsible for paying the officials their late start fees.

If game starts:

1. 20-39 minutes = \$10/each
2. 40-50 minutes = \$20/each
3. >50 minutes & teams not ready = Go home

All standard 3 man assignments= \$125 (plus **one \$20 travel fee** to Hagerstown games)

1. Two man game = \$155/each
2. One man game - \$190
3. Officials arriving late:
 1. Period 1 = -\$15
 2. Period 2 = -\$25
 3. Halftime = -\$40
 4. > halftime = go home – no fee